

# STORY PARTS

Stories are made up of different kinds of parts. This explains some of the **DRAD**.

**DESCRIPTION:** This is the part of the story where you use lots of adjectives and longer sentences to describe the setting or characters. You might use descriptive writing devices like power-of-3, simile, metaphor, personification. Generally, it is better not to do all your description in one large chunk and have none any where else. Usually writers drop in some description through out their story.

*Example: The old house stood at the end of the winding street on top of a grey hill. It loomed over the area like a dark, foreboding presence waiting for the unwise to enter.*

**REFLECTION:** This is when the characters think about what is happening or what has happened to them or what will happen to them. It gives insight into the characters and their motivation.

*Example: Why did I ever come here? This was the biggest mistake of my life! Kevin is dancing with Sarah and they're dancing real close.*

**ACTION:** These are fast paced sections where your character is doing something exciting. It should have lots of exciting verbs (action words) with little or no description and short sentences. Adventure stories like James Bond may have more action than description in them.

*Example: He pulled the gun. He let off a shot. One. two. They flew over the bandit's heads. He dived behind a rock.*

**DIALOGUE:** This is when two or more people are talking to each other in a story. Try to avoid using lots of words instead of SAID. Usually SAID is the best word to use. What is said is the important thing. It should be important, interesting and move the story forward.

*Example: I was like, 'What do you want?'*

*He shuffled his feet. 'I wanted to ask you out.'*